



Face Verification from Depth using Privileged Information



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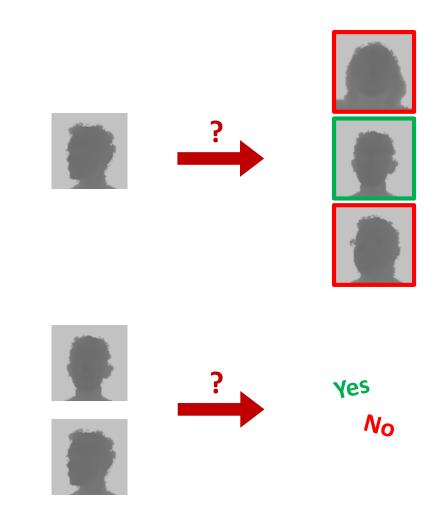
Face Recognition

Face identification (*one-to-many*)

Comparing an unknown subject's face with a set of known faces

Face Verification (one-to-one)

Comparing two faces in order to determine whether they belong to the same person or not





Privileged Information

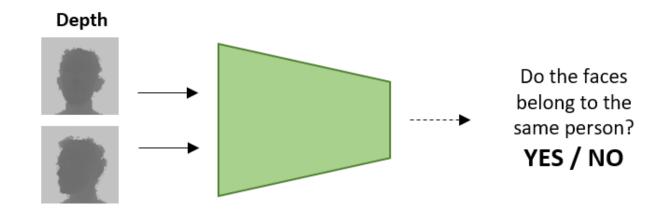
- Also called **side information**, only few papers have investigated the use of this learning paradigm introduced in 2009 by Vapnik *et al.*¹.
- Additional (privileged) knowledge about the training examples is provided only during the training phase to improve the performance of the system at testing time
- The **privileged knowledge is not available at testing time**, but the system can leverage on the information learned at training time

1. Vapnik et al., "A new learning paradigm: Learning using privileged information", Neural Networks, 2009.

2. Hoffman et al., "Learning with Side Information through Modality Hallucination", IEEE CVPR, 2016.

Goal & Contributions





- We tackle the *face verification* task analyzing **raw depth images** at testing time
- We use shallow Siamese networks to address the limited size of existing depth-based datasets
- We exploit the *learning using privileged information* paradigm
- We **directly detect the identity of a person** without using strong a-priori hypotheses, like facial landmarks or nose tip localization

Proposed Model



JanusNet Architecture

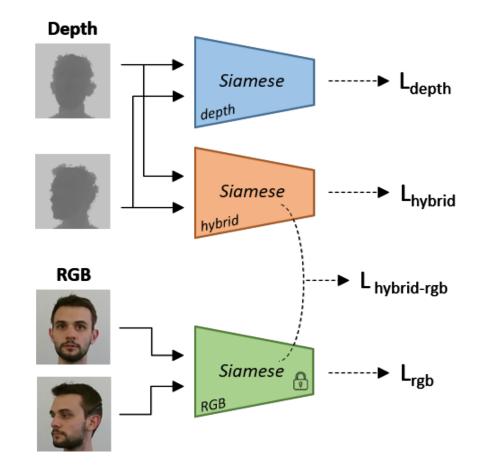
Training phase:

- The model is composed of three modules: a *depth,* an *hybrid* and an *RGB* Siamese network
- Each *Siamese* network predicts the similarity between an input pair of images
- Privileged Information Loss:

$$L_{hybrid-rgb_{1,2}} = \frac{1}{N} \sum_{n}^{N} (y_{n}^{hybrid} - y_{n}^{rgb})^{2}$$

• Final Loss:

$$L = \alpha (L_{hybrid-rgb_1} + L_{hybrid-rgb_2}) + \beta (L_{depth} + L_{hybrid} + L_{rgb})$$

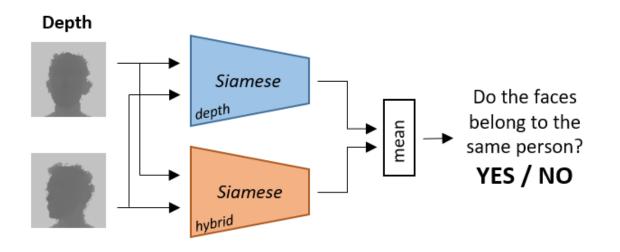




JanusNet Architecture

Testing phase:

• Only the depth and the hybrid network are employed for the face verification task





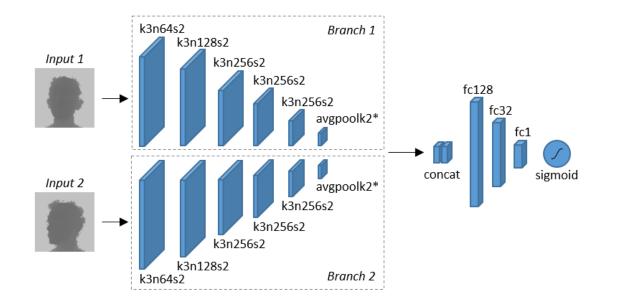
Siamese Architecture

Input: a couple of facial depth maps or RGB images.

Dynamic crop:
$$w, h_H = \frac{f_{x,y} \cdot R_{x,y}}{D}$$

Output: a similarity score in the [0,1] range

Network architecture: *k*, *n*, *s*, *fc* correspond to kernel size, no. of feature maps, stride and units







Pandora Dataset¹

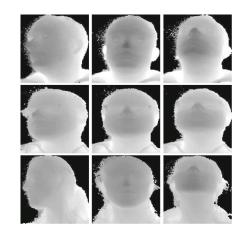
- **250k frames** from 110 sequences
- 22 subjects (10 males and 12 females)
- Both **depth and RGB frames** and skeleton annotations frame by frame
- Acquired with **Microsoft Kinect One v2**
- Designed for Head and Shoulder Pose estimation



- 1. G. Borghi et al. "Poseidon: Face-from-depth for driver pose estimation", CVPR, 2017.
- 2. T. Mantecon et al. "Depth-based face recognition using local quantized patterns adapted for range data", ICIP, 2014.

HRRFaceDatabase²

- 20k frames
- 18 subjects
- Depth frames only
- Acquired with **Microsoft Kinect One v2**
- Designed for Face Recognition





Ablation Study

- We evaluated the privileged information framework, verifying that the JanusNet architecture outperforms the single Siamese models.
- Besides, we verified that the face verification accuracy of the proposed model was comparable to a well-known deep architecture pre-trained on RGB images.

Model	Data type	Accuracy
FaceNet ¹	RGB	0.8232
Hybrid network	Depth	0.7553
RGB network	RGB	0.7631
Depth network	Depth	0.7950
JanusNet	Depth	0.8142

Accuracy for the face verification task on the Pandora test set.

1. Schroff et al., "FaceNet: A Unified Embedding for Face Recognition and Clustering", CVPR, 2015.





Comparison on HRRFaceDataset

• We compare our model with [1, 2] for the face identification task.

		Pegasos SVM			JanusNet		
	LBP	SIFT	DLQP	Bag-D3P	max	avg	voting
Accuracy	0.5917	0.7194	0.7347	0.9430	0.9756	0.9877	0.9804
Improvement	-	+12.7	+14.3	+35.1	+38.4	+39.6	+38.9

Accuracy for the face identification task on the HRRFaceD dataset.

• To deal with the one-to-many comparison, JanusNet is used to obtain a similarity score between every possible pair of images contained in the dataset. Then, to determine the final identity, we combine the results with the following functions.

$$y = \underset{i}{\operatorname{argmax}} J(s,s'), \ \forall s' \in S_i \qquad y = \underset{i}{\operatorname{argmax}} \underset{s' \in S_i}{\operatorname{avg}} J(s,s') \qquad y = \underset{i}{\operatorname{argmax}} \#\{S_i \mid J(s,s') > t\}, \ \forall s' \in S_i$$

Competitor results are taken from:

1. T. Mantecon et al. "Depth-based face recognition using local quantized patterns adapted for range data", ICIP, 2014.

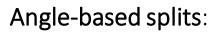
2. T. Mantecon et al. "Visual face recognition using bag of dense derivative depth patterns", IEEE SPL, 2016.



Pandora Subsets

Sequence-based splits:

- $\{S_1, S_2, S_3\}$: actions performed with constrained movements
- $\{S_4, S_5\}$: complex movements, occlusions and camouflage



- $\{A_1\} = \{s_{\varrho\theta\sigma} \mid \forall \gamma \in \{\varrho, \theta, \sigma\}: -10^\circ \le \gamma \le 10^\circ\}$ frontal faces
- $\{A_2\} = \{s_{\varrho\theta\sigma} \mid \exists \gamma \in \{\varrho, \theta, \sigma\}: \gamma < -10^\circ \lor \gamma > 10^\circ\}$ n
- $\{A_3\} = \{s_{\varrho\theta\sigma} \mid \forall \gamma \in \{\varrho, \theta, \sigma\}: \gamma < -10^\circ \lor \gamma > 10^\circ\}$

where ϱ, θ, σ are roll, pitch and yaw, respectively.



non-frontal faces

extremely-rotated faces







Pandora Subsets

Verification accuracy on different sequence subsets

${\bf Train} \setminus {\ } {\bf Test}$	$\{S_1, S_2, S_3\}$	$\{S_4, S_5\}$	$\{S_1, S_2, S_3, S_4, S_5\}$
$\{S_1,S_2,S_3\}$	0.8442	0.7464	0.7734
$\{S_4,S_5\}$	0.7921	0.7127	0.7426
$\{S_1, S_2, S_3, S_4, S_5\}$	0.8049	0.7323	0.7620

Verification accuracy on different angle subsets

$\mathbf{Train} \ \backslash \ \mathbf{Test}$	A_1	A_2	A_3	$\{A_1, A_2\}$
A_1	0.8016	0.6603	0.6179	0.6888
A_2	0.8337	0.7859	0.7664	0.7950
A_3	0.5054	0.5028	0.5044	0.5002
$\{A_1, A_2\}$	0.7984	0.7505	0.7273	0.7620



- We proposed a framework, namely JanusNet, that tackles the face verification task using only depth maps at testing time.
- During the training procedure, the model can leverage on **RGB images**, provided as **privileged information**, to improve its performance at testing time, when only depth maps are available.
- Existing depth datasets provide depth maps of a limited number of subjects. Bigger datasets would be useful to further analyze the proposed model and broadly evaluate its generalization capabilities.



False Positives

False Negatives



Thank you for your attention

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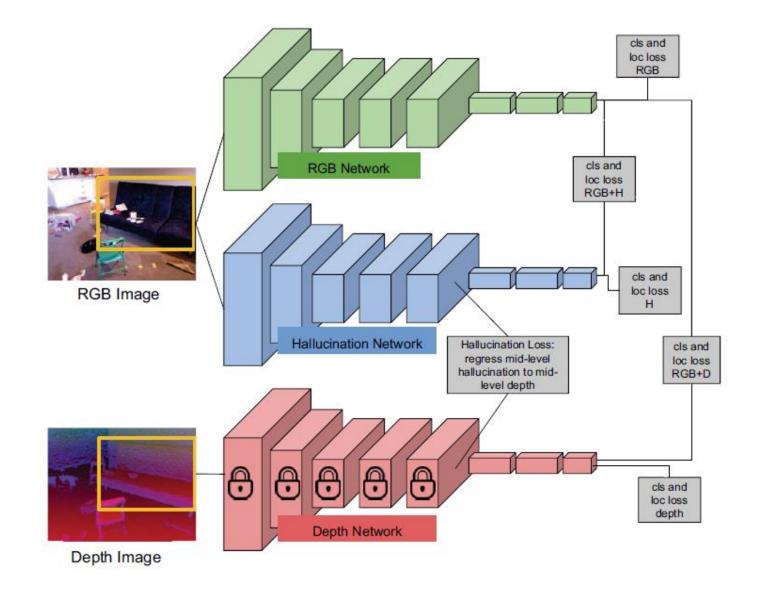
Frames from sequences $\{S_1, S_2, S_3\}$

Frames from sequences $\{S_4, S_5\}$





Learning with Side Information through Modality Hallucination



1. Hoffman et al., "Learning with Side Information through Modality Hallucination", IEEE CVPR, 2016.



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